# Ing. IHOR MIRZOV, PhD

Research engineer (nuclear and automotive industries).

Always seeking for the most elegant solution.

Smart, intelligent, strict, punctual, accurate.

Age 40, IQ 124, speak 4 languages, ISTJ.

+420 606 471 603, ihor@mirzov.cz



#### See details in:

- in LinkedIn
- Research Gate
- **Google Scholar**
- **G**itHub

### **MAIN SKILLS**

### Complex problem solver, good presenter

12 years in science research. H-index 7.

38 publications and conference papers.

#### Wide programming experience since 1992

Main languages for now are Python and C.

Two of my most popular projects have more than 4000 users on GitHub.

#### Non-linear FE analyses in SIMULIA Abagus with Fortran user subroutines

My report was acknowledged as the best one in Czech Republic on SIMULIA Abaqus User Meeting in 2019.

#### **EDUCATION**

# 2016: Got a PhD degree

"Stress-strain state of the VVER-1000 reactor pressure vessel internals". Performed non-linear stress-strain analyses of the nuclear irradiation swelling process due to neutron flux and gamma heating in austenitic steel structure (the reactor's core baffle).

During 7 years I was the only expert able to do it on the whole post Soviet region including Czech Republic.

2008–2011: Postgraduate studies in National Academy of Sciences, Kyiv

According to official statistics only 1 of 5 candidates gets a PhD degree. I did.

2002–2008: Moscow Institute of Physics and Technology

Specialty: applied physics and mathematics.

As one of the most active students I had a paid position in the dean's department.

1999–2002: Correspondence school of physics and mathematics

Graduated with excellent grades.

# 1992–2002: Primary school in Bila Tserkva, Kyiv region, Ukraine

Regular participant and prize winner of city olympiads on physics, mathematics and programming. Graduated with gold medal

#### **EMPLOYMENT**

# 2019-Now: CAE Project Engineer at Applus IDIADA

- Python scripting for ANSA/META, Abaqus CAE and Animator.
- Research projects, software development.
- Spatial tensor data mapping, composites.
- FE analyses for the automotive industry.
- Machine learning (linear regression) with TensorFlow and SciKitLearn.

### 2020-Now: Programmer at Skoda Design (externist from IDIADA)

- Light orchestration project. Independent software for amplitudes and animations definition, a VRED tool for 3D model lights orchestration, data format development and Arduino programming (Embedded C) for a physical facility.
- Autodesk VRED. A set of scripts for exterior/interior presentations, including turntables with control buttons, multiuser VR with drawing capability and gravity simulation. A set of scripts for wheel rims presentations, HTML page with XMLHttpRequests (client) and python socket listener (server).
- Blender. Addons for data processing, wheels presentations, exterior presentations with turntables, switching capability like in VRED.
- Unreal/Blender. Plugin for PNG metadata parsing and scene setup according to the parsed camera parameters.
- Designrunde. PPTX script on VisualBasic for timetables presentations. The same is done on pure HTML/CSS/Javascript.

# 2016–2019: R&D specialist at UJV Řež a.s.

- Completed 6 big projects for Czech and Ukrainian nuclear power plants.
- Python coding for data processing, FE models pre- and post-processing.
- Created non-linear Abaqus models with Fortran subroutines and calculated stress-strain state with radiation creep and swelling. Assessed strength for thermal transients.
- Supervised work of one MA student.

### 2007–2016: Research specialist at Paton Electric Welding Institute

- 13 commercial projects. Matlab/Octave scripting for scientific spatial data processing.
- Welding simulation, strength assessment of operating Ukrainian NPP components. Static strength, fatigue, thermal shock etc.
- Supervised work of two MA students and one PhD candidate (for now all of them work abroad: Canada, Israel, Germany).
- Had a part-time job as a website developer (Wordpress/Joomla/ArpSite, PHP).
- As hobby: 5 years of Java development for Google Application Engine (pet project).

# 2003–2006: XSLT developer (webmaster) at MIPT

• Developed websites on <u>ArpSite CMS</u>. We had an IT laboratory developing the content management system for all university's websites. I was one of the developers. XML/XSLT/XPath, HTML4/CSS2/JavaScript.